

Access to Higher Education – Art



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Subject Area	Art & Design
Course Type	Access to Higher Education
Study Level	Level 3
Delivery Mode	Full-time
Location	Lister Building
Duration	1 Academic Year
Start Date	September 2025
Course Code	PA000115

Course Summary

This course is suitable for students over the age of 19 who wish to develop a portfolio of art, media and design-related work so that they can continue studying arts in Higher Education.

Experiences could include drawing, printmaking, graphic design, ceramics, textile design, photography and ICT. An introduction to these disciplines will develop your individual creative potential in a supportive environment enabling you to develop concepts, take creative risks and understand techniques and processes.

The course allows and encourages students to build a portfolio of work to meet university requirements.

What You Will Learn

By the end of the course you will be able to:

- Conduct research to inform and support design decisions, demonstrating an understanding of the historical, social, and cultural influences on art and design.
- Demonstrate proficiency in visual language through the effective use of composition, color, typography, and form to communicate ideas and concepts clearly and creatively.
- Apply design principles to create functional and aesthetically engaging works, integrating knowledge of design theory and practice.
- Develop and present 3D art and design projects
- Utilize graphic communication skills
- Explore printmaking techniques and processes to produce original prints, understanding their artistic and practical applications in contemporary design.
- Manipulate and edit images using industry-standard software, demonstrating skills in image enhancement, composition, and adaptation for diverse purposes.
- Organize and curate a final exhibition that effectively showcases a body of work
- Enhance academic and creative study skills to work independently, manage time effectively, and critically reflect on personal progress and development.
- Master the basics of media editing by using relevant software to produce high-quality video or audio projects, applying editing principles to tell a compelling story.

Modules

- Contextual Research
- Visual Language
- Foundations in Design
- 3D Art and Design
- Graphic Communication
- Printmaking
- Manipulating Images
- Final Exhibition
- Final Major Project
- Specialist Portfolio
- Study Skills
- Further Study Skills
- Introduction to Drawing
- Introduction to Media Editing

Entry Requirements

A minimum of Grade 4 in GCSE English Language and a portfolio of art work.

Progression

You will develop skills in independent research, critical thinking and evaluative skills, study skills, interview skills and interpersonal skills. You will develop the necessary skills to progress onto Higher Education. We will introduce you to the UCAS system and provide tutorial sessions for university applications.

Disclaimer: Our prospectus, college documents and website are simply here to offer a guide. We accept no liability for any inaccurate statements and are not responsible for any negative outcomes if you rely on an inaccurate statement. We reserve the right to withdraw any programmes or service at any time.